

# MESA DAY CONTEST RULES 2017-2018

## **MESA TANK**

LEVEL:		Grades 6-8			
<b>TYPE OF CONTEST:</b>		Team			
<b>COMPOSITION OF TEAM:</b>		2-3 Students per team 6th, 2-3 students per team 7th/8th			
		ninary – Determined by your MESA Center onal – 3 teams for 6 <sup>th</sup> , 3 teams for 7 <sup>th</sup> /8 <sup>th</sup> per MESA Center			
SPONSOR:	Beatr	ice Prieto. Director, Fresno MESA Center			
is your chance! W Competition that c <b>Participation logist</b>		ed to pitch a MESA Competition to MESA staff/judges. Here Ve are looking for a team that has an innovative STEM can be piloted in the next MESA Day Competition: stics, limits, and competition facilities may vary by host students are responsible for verifying this information irector.			
MATERIALS:	The Host Center wi	ll provide the following:			

- Projector
- Table
- Easel

The student presenter will provide the following:

- Demo of project competition
- Laptop if needed
- Written rules for their competition (3hard copies, one for each judge)
- Hard copy of the itemized budget sheet.

## **GENERAL RULES:**

- 1. Project competition must be safe to participants, judges, and audience. If project competition or protoype is deemed unsafe by the judges, team may not proceed with presentation and will be scored up to that point.
- 2. Must be a STEM related or a NAE Grand Challenge competition.
  - a. NAE Challenges can be found at <u>http://www.engineeringchallenges.org/</u>
- 3. Must be original work of team. Commercial models/kits may not be used as a competition.
- 4. Prototype of project competition should be completely built and ready.
- 5. Must be ready to demonstrate how project competition works at presentation.
- 6. Project competition demo cannot exceed 50cm x 50cm x 50cm x 50cm
- 7. Project competition demo cannot exceed more than \$10.00.
  - a. Teams **MUST** include a completed itemized budget sheet of their prototype in their visual aid. Teams should have proper documentation to support each and every price listed in-case of discrepancies; documentation can be a store receipt or print out of on-line retail prices.

- b. The budget must include a list of each and every part and/or material of the prototype and its corresponding unit dimensions, retail price, price per unit, quantity used, total cost and retail source.
- c. All parts received through barter, trade, donation, recycling, etc. must be included in the itemized budget. Retail prices for these items must be researched and documented.
- 8. Rules for competition must be written (Computer generated) and include: overview of competition, list of materials, general rules, and two applied mathematics principles related to project and judging guideline.
- 9. Rules for competition must include 2 applied mathematics principles.

## **PRESENTATION GUIDELINES:**

- 1. Must include introduction
- 2. State which STEM field or NAE Grand challenge was applied (only if it applies)
- 3. Must have actual prototype of the competition
- 4. Must provide a visual aid (could be power-point, a handout or poster board, etc..)
  - a. Visual aid must include the steps of the engineering design process to achieving your competition.
- 5. Demonstrate how your competition will be judged

## JUDGING:

- 1. Judges will assemble all competing teams of students in the assigned room, read the rules, explain procedures, clarify judges' scoring criteria, and answer any related questions.
- 2. Judges will determine team order by random drawing and will post the team order prior to the start of competition.
- 3. Once a team is called the team must give a maximum of three-minute pitch presentation. A oneminute follow-up of questions will be given by judges.
- 4. Students will be given two minutes to setup before presentation
- 5. Students must give each judge (Maximum of three judges) a copy of your written rules.
- 6. Students must give each judge (Maximum of three judges) a copy of your itemized Budge Sheet.
- 7. Only judges, appointed staff and competing teams will be allowed in the room.
- 8. Judges will provide time signals for students at these intervals: One (1) minute, Thirty (30) seconds, and Five (5) seconds.

## AWARDS:

• Awards will be given per grade level: 6<sup>th</sup> (1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup>) and 7<sup>th</sup>/8<sup>th</sup> (1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>)

## ATTACHMENTS/APPENDIX:

6<sup>th</sup>-8<sup>th</sup> grade Presentation Rubric Sample of Rule Format Itemized budget sheet

MESA	Tank	Rubric
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Stu	dent Names:							
Sch	nool:	_Grade:						
MF	ESA Center:							
Ex	cellent = 5	Good = 4	Average = 3	Fair	r = 2		Poor	r = 1
	r <b>t I: Presentat</b> te the presentation	<b>ion</b> on on each point:						
1.	Introduction g	gained attention and	interest			3	2	1
2.	STEM or NA	E Grand Challenge	clearly stated			3	2	1
3.	Prototype of p	project competition of	lemonstrated	5	4	3	2	1
4.	Clearly explain	ed the process of how	competition will be judged	5	4	3	2	1
					OTAL F	POINTS	5	
	rt II: Visual A te the visual aid							
1.	Visual aid is early	asy to follow and rea	ad	5	4	3	2	1
2.	Overall Engin	eering Design Proc	ess is clearly outlined	5	4	3	2	1
	a. Goal is	clearly stated				3	2	1
	b. Brains	torm and research c	learly stated			3	2	1
	c. Diagra	ms, sketches of prot	otype included			3	2	1
	d. Where	steps clearly stated of	how they tested project com	petition	n	3	2	1
	e. Are im	provements and cha	inges included			3	2	1
				Т	TOTAL	POINT	۲S	

Part II: Competition Rules

Rate the rules on each point

1.	List of Materials is included	5	4	3	2	1
2.	General Rules are clearly stated	5	4	3	2	1
3.	Judging guidelines are clearly stated	5	4	3	2	1
4.	Two applied mathematics principles are included in the rules	5	4	3	2	1
5.	Rules are written in the correct format	5	4	3	2	1
6.	Itemized budget sheet is complete and accurate	5	4	3	2	1

## TOTAL POINTS\_\_\_\_\_

Label Penalty\_\_\_\_\_ Deduct 10 points if demo and rules are not clearly labeled with student names, grade, school and MESA Center

GRAND TOTAL

Maximum Points is 71



## MESA TANK RULES FORMAT SAMPLE

# Name of Competition

Student Names:	Grade:	SCHOOL:
	Grade:	CENTER:
	Grade:	

#### **OVERVIEW:**

This section is designed to give a *brief* overview of the contest. It's encouraged to use technical language, such as *design*, *construct*, *build*, *etc*. This should be no more than 2-3 sentences at most.

**MATERIALS:** List all legal/illegal materials here as necessary. This should be in bullet form and with as much specific details as possible.

- i.e. Large, fresh, raw, white, chicken eggs
- i.e. "Victor" brand standard-size mousetrap

#### **GENERAL RULES:**

- 1) Rule #1
- 2) Rule #2
- 3) Rule #3
- 4) As many rules as necessary

**Note:** The rules in this section should primarily pertain to the construction of the device, model, etc. as well as the rules for academic components such as applied mathematics principle.

### JUDGING:

- 1) Rule #1
- 2) Rule #2
- 3) Rule #3
- 4) As many rules as necessary

**Note:** The rules in this section should primarily pertain to judging and event procedures, as well as explanation and samples of any scoring formulas that will be used.

### AWARDS:

- Define what places will be awarded
- If there are multiple categories (i.e. Distance, Creativity), define which category advances to regional competition.

### ATTACHMENTS/APPENDIX:

- Name of Attachment #1
- Name of Attachment #2

This section is for additional documents or appendix items that aren't necessarily rules, but provide further details that may add clarity to the rules.

Examples are:

- Diagrams/pictures of what a legal joint is versus an illegal one
- Track/contest area specifications
- Scoring Rubric
- Specification Checklist Guide: **Note-** If you include this, please add a statement that defines this list as simply a guide for students, and not an official judging document.

If you do not have any additional Attachments, simply omit this section altogether.

## MESA Tank Itemized Budget Sheet Sample

School:				Center:		
Student Name:	_		Grade:	-		
Student Name:			Grade:	-		
Student Name:			Grade:	-		
Part	Unit Dimension	Retail Price	Price per Unit	Quantity Used	Total Cost	Retail Source
				TOTAL COST		